

PORTER UN CHAPEAU

# MANN



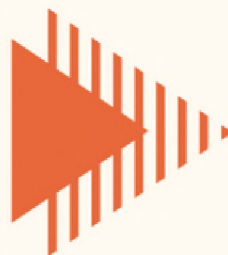
MANN OF THE WEEK

# FATMAGIC





# Table Of CONTENTS



- MANN Of The Week: **Fatmagic** - Page 1
- Workshop Creator Of The Week: **Setry** - Page 4
- Artist Of The Week: **ZeUniqueArtist** - Page 5
- TF2bers Club Creator Spotlight: **BreadMann** - Page 6
- Cosmetic Sets Of The Week - Page 7
- MANN Forums - Page 9
- Album Of The Week - Page 10
- Comics - Page 11
- Team Of The Week: **THE 1% OF GAMBLERS** - PAGE 13
- **Nightlight** x **MANN** - Page 14
- Final Page/Credits - Page 17

# FATMAGIC

## Mann of the Week

Article by BenIs\_Lmfao  
Layout and art by nenkaii

No sightline is safe with him on the server. He could be recording a casual commentary or testing out the most obscure of loadouts, but one thing remains a constant.

He's getting a vote called on him regardless. If this person sounds like someone you've encountered in the wild, do yourself a favor and try not to call for hacks.

***This weeks Mann of the Week  
is of course, Fatmagic!***



Fatmagic, otherwise known as Nick, is a 25 year old Twitch Streamer and YouTuber from Toronto, Canada who for the most part does live commentary Team Fortress videos as well as other variety content like Minecraft, Quake, Roblox, and Outlast. Just to name a few.



Prior to doing YouTube and picking up the sniper rifle, Fat played Demoman. It was at the time his most enjoyed class by far, but after 5 or so years of playing almost exclusively Team Fortress, he got burned out and started moving towards games like Overwatch. He sold most of his inventory off to finally get himself a better graphics card which he still runs in his computer to this day.

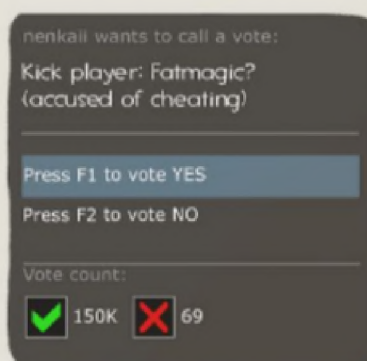
When Overwatch just wasn't cutting it for him anymore either, and with an itch to keep his aim good, he went back to Team Fortress and started playing Sniper.



It was enticing for him with the ***“high skill ceiling based on good positioning, aim, and trigger discipline”***.

Even before Fat started recording, he would still be called out in servers for cheating. He calls the strategy ***“all aim, no brains,”*** essentially saying in his own words that he's ***“trying to hit you one millisecond faster than you can hit me”***.

So when his enemy dies before they even see him, it can lead to wild accusations. Even through all the criticism, he still thinks that he can improve as Sniper.





# FAT MAGIC *Mann of the Week*

I asked Fat if he personally thinks Sniper as a class is broken, and to Fat, Sniper is fine the way he is. “just don’t go there or try to sneak around them” he says, recounting a time in which the enemy team couldn’t capture the objective as there were as many as **4 Snipers** on his team.

Fat seems to have a unique approach when it comes to doing YouTube, as most other channels uploading Team Fortress content seem to focus more on clip compilations or highlights, Fats more focused on uploading raw gameplay which he attributes mostly to other creators like Jerma and Star. He thinks that seeing the whole process is much more interesting to him.



Similarly, to Bearded, Fat wants to branch out more with the style of content he’s producing. While he still loves Team Fortress, he wants to have his audience like his content for himself over the game he’s playing. He frequently enjoys cooking, gardening, and fish keeping as hobbies, and hopes someday he may be able to incorporate that into his career as an internet personality.

While he might be a bit hard to get ahold of, always working on the next big project or just taking it easy away from the computer, Fat is just as lighthearted as he is in his videos and really easy to go on tangents with. If you’re lucky enough to talk to him as I was, just remember that **nothing happened September 27th 2022.**







**RGL.GG**



# CHUCKLENUTS ☆☆☆ CUP ☆☆☆

**JUNE 17TH/18TH**

WATCH AT  
**TWITCH.TV/RGLGG**

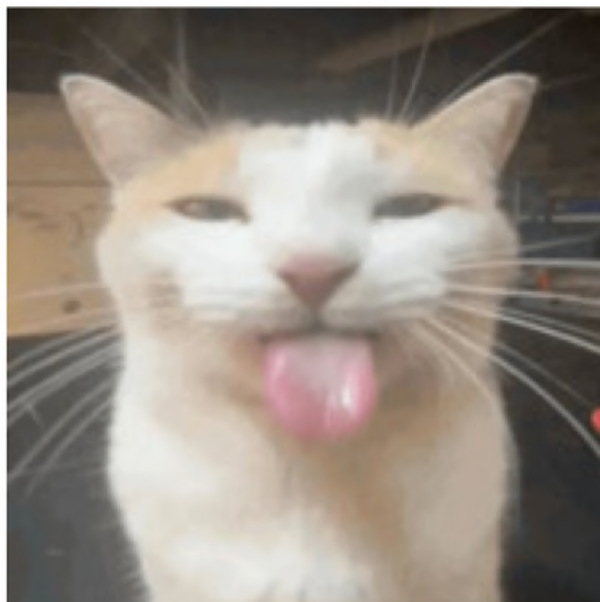
FEATURING:  
CYBERWIZARD,  
GREAT BLUE,  
J\_PEG,  
THEWHAT SHOW,  
FSDAS, ZENITH,  
BRICKEST BRICK,  
MWOCHA, OCTO,  
FATMAGIC  
AND MORE!



Hello, welcome back to this week's Workshop Creator of the Week spotlight, this week we have an established workshop creator. This creator made the Spy Taunt, "The Travel Agent" and many more classics they hope to get into the game. The creator is setry. Setry started making workshop items back in 2021 and hasn't stopped since.

We started the interview with a simple question. That question is what got him into TF2? He stated that he got a TF2 video in his recommended. The video was one of Eltorro64Rus' best-performing videos. The video was called "Gravel Poot." Setry stated that the video started the snowball of setry eventually falling in love with TF2.

We continued by asking him about the workshop item that he was the most proud of. Without a doubt, he said it was "The Travel Agent." It's his only item in the game, so it would make sense that he was most proud of it. He also expressed his gratitude for the feedback he received from that item. He said "... the feedback on it was overwhelmingly positive. I was honestly really surprised." Setry then went on to explain in further detail his reaction. "Because of the timezone difference, it was speculated that the update would come out when at around midnight for me," He said, "So I set an alarm for around 2:30 AM in hopes that the update would come out by the time I woke up, and there it was. I received an acceptance email notification and a discord full of dms and server pings, I ended up staying up all night calling with my friends because of how overjoyed I was." It's always nice seeing this type of reaction to these types of things.



We know that he had an item in the game, but we asked what other of his items he would like to see make it. Setry said he's like to see his taunt, the Bolshevik Bedtime, and a Scremfortress hat, the Medicine Mann. The Bolshevik Bedtime is a heavy taunt where Heavy puts his beloved Sasha to sleep. The Medicine Mann, which setry made the concept for, replaces Medic's head with the end of a syringe with fluids inside the syringe matching the team color.

We then asked about workshop items he didn't make that he would like to see added. He said that he would like to see Kylul's "Teufort Tango." It's a taunt for Spy where Spy dances with a crash dummy. We then asked him about collaborations, which is something that happens often within the workshop community.

We asked who he would collab with, and he said he would collab with TheLazerSofa because of his amazing concepts. We then asked him one last question. We asked if he had one piece of advice for aspiring workshop creators, what would it be, this is what he said, "Just go for it, don't waste any more time because you never know how much longer this game is gonna last. A good starting point would definitely be the TF2 Emporium discord, managed to meet a lot of nice people who helped me in there."

We ended the interview with a nice cup of tea before departing. And I hope you all have enjoyed this feature with setry. And we here at MANN Magazine bid you adieu,



Hello, welcome back to this week's Artist of the Week spotlight, this week we have someone talented in every category of art. Whether it be SFM, Garry's Mod, Photoshop, or drawn, they're superb. The person we're talking about is ZeUniqueArtist.

The first question we asked was how she got into TF2. She says that back in high school she had a friend that publicly liked TF2. She states that her friend had stickers of in-game items and some of the mercs. One day ZeUniqueArtist saw her friend reading some of the comics, this engrained two characters from TF2 in her mind, the Scout and the Heavy. In 2019, she started consuming TF2 content, and in 2020 she started playing the game and making art for it. We then asked a question about her art. We first asked what piece took her the longest to make. She said one of her pieces took around 3 days to make. The reason, she went on to say, was that the scene build for this piece was the main contributor to her struggles. It also didn't help that consistent SFM crashes and lag delayed the release of her piece.

We then asked her thoughts about the TF2 art community. She didn't have much to say, but what she did say was impactful. She said, "I'm glad they're still some fantastic artists around making artwork and animations for a game that people assume is dying. I believe that they really do keep the TF2 community as a whole alive and growing."



<https://twitter.com/ZUniqueArtist1/status/1666724050448572416>

We then asked her about her biggest inspirations. She went on to list several people. She listed BRWKA, Konakona\_source, David The Coffee Craver, Altranade, Steaky, Greenstorm64, Ceno0, FlynnSFM, Rainnyy, and NCalabby. The final question we asked was what one piece of advice she'd give to aspiring artists. "But I would say to never give up no matter what. Artists I know, including me tend to give up on art easily and look down on it. Got to learn that you can't get better overnight, it takes time if you allow it" That was the advice she gave.

We then concluded the interview with a nice meal before parting ways. And I hope you all have enjoyed this feature with ZeUniqueArtist. And we here at MANN Magazine bid you adieu





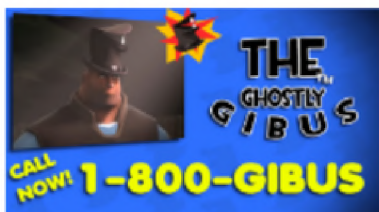


## TF2BERS CLUB CREATOR SPOTLIGHT - BREADMANN

### ARTICLE BY INDIE

The TF2 community is no stranger to having a large variety of content creators, though, many creators go under people's radar. With this new addition to mann magazine we have collaborated with the TF2bers Club to shine a much needed spotlight on creators you might not know!

This issue's spotlight goes to BreadMann. While the persona of BreadMann has only come into existence in March of 2022, with the release of "A Love Letter to Team Fortress 2", BreadMann has been creating videos for almost a decade. After dabbling into many games such as Gmod, Don't Starve and Overwatch, Breadmann has officially settled for what was his ultimate passion all along: Team Fortress 2. With only 3 videos under his belt so far, BreadMann has amassed a following of 2,300 subscribers. But what makes this up and comer worthy of Mann Magazine's first ever TF2bers Club Creator Spotlight? Well, let's dig in.



BreadMann's videos can only be described as a spectacle. With a great consistent visual style in each video, something already akin to the quality of the greats such as Lazy Purple, BreadMann brings his creative soul into each video. Aside from amazing visuals, such as the spiderverse-type theming of his "The Amazing Loose Cannon" video, he brings more than simple eye-candy to the table. While each video might seem like a typical dissection of a TF2 related topic, beneath the first glance lie fun stories that develop throughout the video which are tied together with his dramatic narration. BreadMann videos do not dwell, they're 10-20 minute spectacles that keep your attention whilst not falling into the trap of over-explaining.

BreadMann is the definition of quality over quantity, as it can take him upwards of an entire year to produce an upload, he has made it a point to do everything himself, even going as far as to refuse the use of lighting presets in SFM, preferring to do every step of the creative process with a great deal of control and detail. Always having a creative upload in the works, BreadMann is eager to create more TF2 videos, check him out!

<https://www.youtube.com/@BreadmannYT>



Beware! Of the...

# RACCMANN

Cosmetic set of the Week  
by: becker92



**RACC MANN**

**GOURD GRIN**

(AGED MOUSTACHE GREY)

**COLDFRONT CURBSTORMER**

(AGED MOUSTACHE GREY)



COSMETIC SET OF THE WEEK

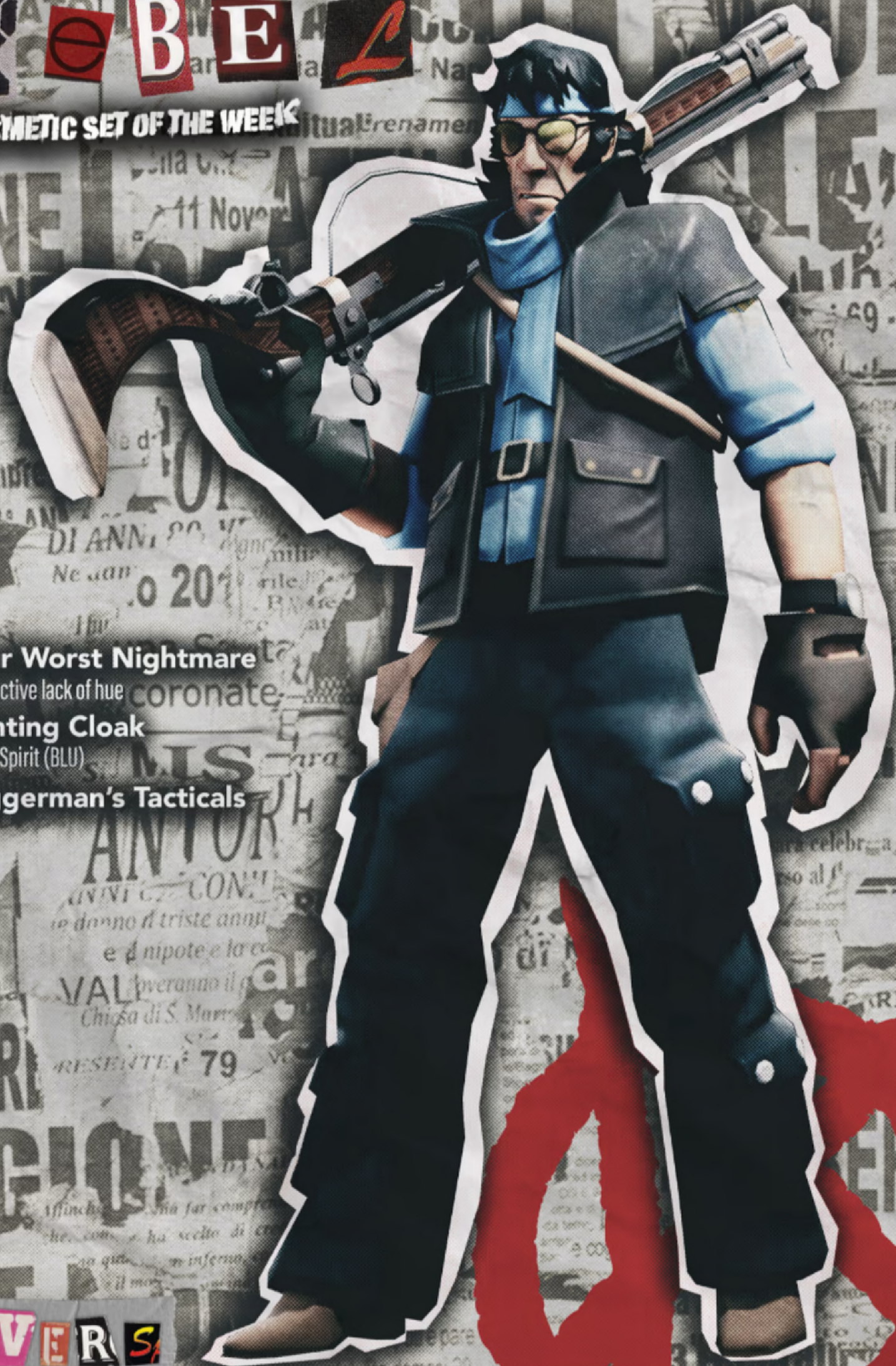
## Your Worst Nightmare

Distinctive lack of hue

## Hunting Cloak

Team Spirit (BLU)

## Triggerman's Tacticals







## MANN FORUMS - MANN MAGAZINE'S LOGO AND WHY IT'S DESIGNED IT THE WAY IT IS.

FORUM POST BY KATAMI, MANN MAGAZINE'S FOUNDER AND EDITOR-IN-CHIEF

The **MANN** Magazine Logo didn't always looked this way, I originally used a much more thinner logo with the same text but with a different font. My inspiration for the original logo was TIME Magazine, at the time I didn't actually think that this magazine than wouldn't succeed but when I woke up the next morning, the magazine became viral overnight! So 2 issues later I decided to change it up a bit to make it more visible from far away and to make the logo reflect on what it's main topic is: A Team Fortress 2 Magazine!



I made a lot of versions for the new logo, one is just a big bold M with the TF2 logo on the top right, two M's with the Roman font, and finally, the logo that I used for the Third Issue of MANN Magazine.

The logo that most of y'all know about was inspired by Tyler, The Creator's fashion brand "GOLF le FLEUR\*" and the MANN Co. logo. I am a huge fan of Tyler's work and I really want to take inspiration from one of his works, plus the font choice is so perfect. Originally I didn't put the TF2 Logo on the A But while I was making it I thought "hmm, I guess I should add the TF2 Logo on the A to make it look unique."

And boom! Just like that, the new logo was made. And there you go! That's the history of the MANN Magazine Logo.



# ALBUM OF THE WEEK: DARN.

ARTICLE BY MINWEEZ  
BACKGROUND ART BY ALTO ARCADE

CRITICAL  
HITS!

Music is the rhythm of the world... and also of TF2. Listening to music is key to having good aim or not getting bored being a sweaty tryhard.

That's why we decided to make a new section for the Magazine: CRITICAL HITS! A section in which we highlight a phenomenal song made by a TF2 Community Member.

This week features a 2017 hit by Uncle Dane: DARN.



## Track List:

- Feel Like Playin' Engineer (ft. iDubbbzTV & Mac)
- MED DOWN
- Valve Drive Thru (ft. Ben Zimmer)
- Lenny Bind
- 6v6
- Interlude (ft. ArraySeven)
- Engie Man
- Build A Sentry
- My Pocket (ft. FreddieTF2)
- Nope
- Casual Mode Anthem
- Ambassador
- Shitty Teammate (ft. ChiliOfDestiny)
- Medic Girlfriend (ft. FUNKe, Soundsmith, Lady Stanger & Muselk)



THE 100TH STORY GOES LIKE THIS. . .

FOR HE THOUGHT HE DESERVE THIS PUNISHMENT  
HE CURSED HIMSELF TO SUFFER THE ETERNAL TORMENT  
STUCK IN A LOOP OF REVIVING AFTER EVERY DEATH  
HE SECURE HIS SPOT UNTIL HIS LAST BREATH

EVERYTIME HE FINISHED HIS ETERNAL WAIT,  
HE COME BACK LOSING HIS FAITH.  
HE TRIED TO SCREAM FOR HELP TO HIS FRIENDS  
BUT NO ONE CAN'T GUARANTEE HIS WISH OF PEACEFUL END

NOW HE ROAMS THE BATTLEFIELD  
GRANTING DEATH TO THOSE WHO ARE NOT HEALED  
HE VOWS AN ENDLESS REVENGE  
SO HIS SUFFERING WOULD BE AVENGED



PORTER UN CHAPEAU

**MANN**  
COMICS

THE TF2 CLASS PRESENTS  
**100TH STORY**  
ILLUSTRATED BY : ALTO ARCADE

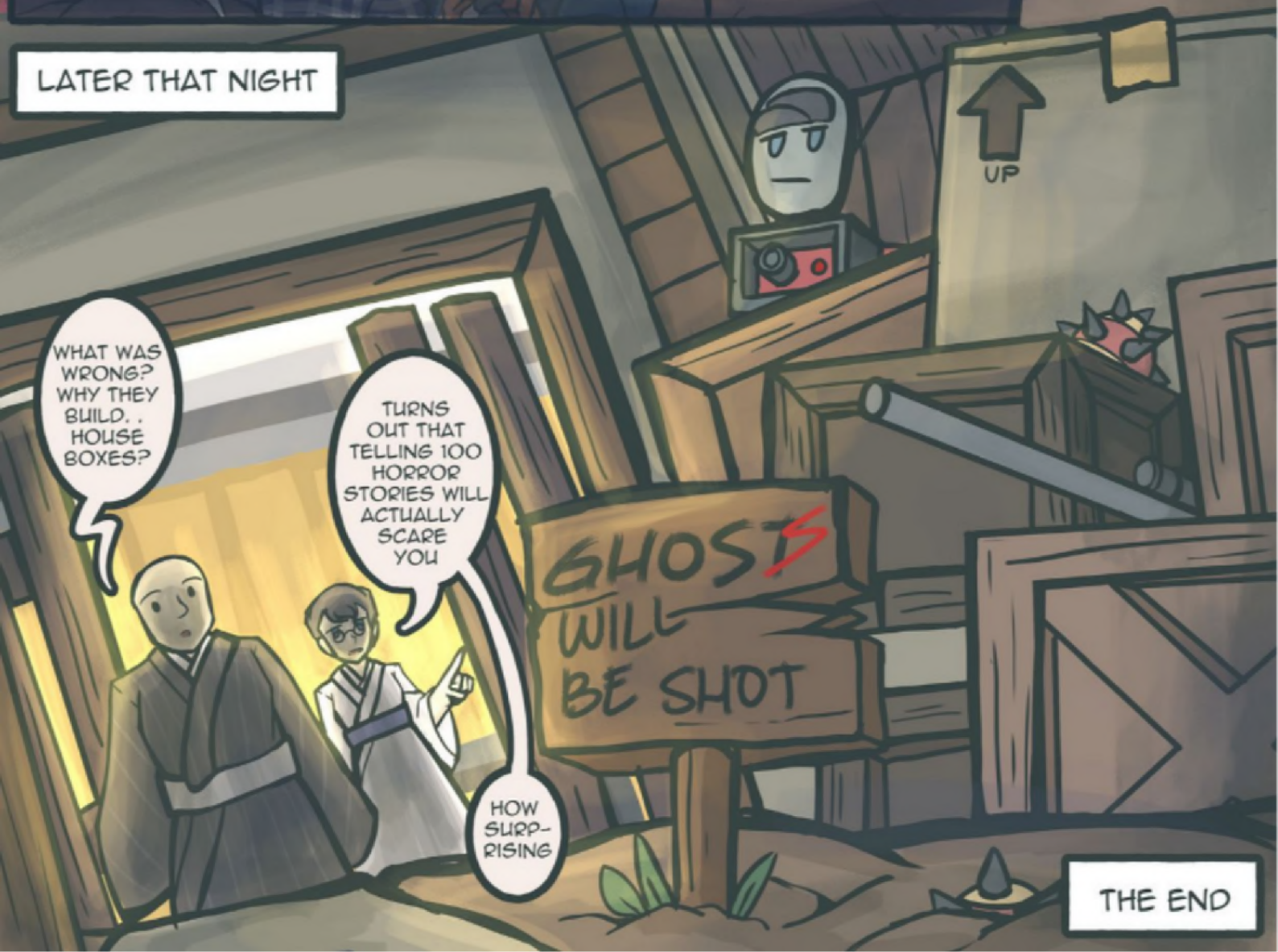




SILENCE...



LATER THAT NIGHT



WHAT WAS  
WRONG?  
WHY THEY  
BUILD...  
HOUSE  
BOXES?

TURNS  
OUT THAT  
TELLING 100  
HORROR  
STORIES WILL  
ACTUALLY  
SCARE YOU

HOW  
SURP-  
RISING

THE END





# TEAM OF THE WEEK: THE 1% OF GAMBLERS







# NIGHTLIGHT

[HTTPS://DISCORD.GG/YH4Kxjw](https://discord.gg/YH4Kxjw)



ART BY JAMPOINT



ART BY SCOTTISH

ART BY DIRECTOR HEALFIRE







# NIGHTLIGHT

[HTTPS://DISCORD.GG/YH4KXJW](https://discord.gg/YH4KXJW)



## DEVELOPERS TEAM

ART BY TOBETKO

THE DEVELOPERS TEAM ARE FOR MEMBERS WHO WISH TO BECOME MORE INVOLVED IN SERVER DEVELOPMENT, MAP CREATION, AND WORKSHOP ITEMS. MEMBERS WHO NEED HELP WITH THEIR PROJECTS CAN SEEK HELP HERE THROUGH RESOURCES AND ADVICE.

## BOT CRISIS TEAM

ART BY JAMPOINT

THE GUIDERS TEAM ARE FOR MEMBERS WHO WOULD LIKE TO GUIDE NEW PLAYERS AROUND THE TEAM FORTRESS 2 COMMUNITY.

THEY MAY ALSO ENCOURAGE OUTSIDERS TO TAKE PART IN THE GAME, OR TEACH PARTS OF THE COMMUNITY.







# NIGHTLIGHT

[HTTPS://DISCORD.GG/YH4KxJW](https://discord.gg/YH4KxJW)



COMPETITORS TEAM  
ART BY SCOTTISH

THE COMPETITORS TEAM ARE FOR MEMBERS WHO WISH TO FOCUS ON BECOMING VERY SKILLED AT TEAM FORTRESS 2 AND BECOME PART OF THE COMPETITIVE SCENE. THEY MAY WORK TOGETHER ON STRATEGIES OR EVEN PARTICIPATING IN MATCHES AS A TEAM.

CREATORS TEAM  
ART BY RABBITBOY AND JAMPOINT

THE CREATORS TEAM ARE FOR MEMBERS WHO ARE CONTENT CREATORS WHO WISH TO CREATE CONTENT. THEY MAY BE SKILLED IN 2D ARTWORK, SFM, GMOD, 3D MODELING, VIDEO CREATION, MEME CREATION, ETC. MEMBERS IN THE CREATORS TEAM WILL LIKELY WORK TOGETHER ON PROJECTS.





PORTER UN CHAPEAU

# MANN

EDITOR-IN-CHIEF

KATAMI

EDITOR

BENIS\_LMFAO

DISCORD ADMIN

TABLECROISSANTS

MAGAZINE ARTIST

ALTO ARCADE

BECKER92

DEKU!!!!

G8TER16

DARKSHAD

KAISER

KONAKONA\_SOURCE

NENKAI

PUMPKIN\_SFM

THE CASHRILEY

CAROLYNBAOBAO

VERS

TRUMPET

LIL' BONELESS PIZZA

DISCORD  
MOD

MINWEEZ

SKELBTON

JOURNALIST  
AND WRITER

DEEFORESEEN

CENTY

GMODENJOYER

CONSTANTLY SLEEPY

LEGENDARY SUPER SAIYAN FENNEKIN

MOSHI

THEAWESOMERAPT

OF\_DWEEBS/DEMOMAN TEAM FORTRES 2

SPECIAL THANKS

FATMAGIC

JAMPOINT & NIGHTLIGHT

TF2BERS CLUB

WANT TO BE A WRITER OR JOURNALIST FOR MANN MAGAZINE?

JOIN OUR DISCORD AND DM KATAMI#3974.

[HTTPS://DISCORD.GG/ZFH5W5DFJV](https://discord.gg/ZFH5W5DFJV)

INSTAGRAM & TWITTER: @MANNMAGAZINETF2

CREDITS PAGE ART BY LIL' BONELESS PIZZA